# **Klondike Derby**

# Leaders' Guide

February 20, 2021



Scouts BSA Camp Stambaugh



Version 2.2 1-5-21





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Description	Date
Original	11/25/20
Allow camping; no lunch provided; trailers in camp;	12/03/20
Added provision to wear gloves while using station materials.	12/11/20
Added pre-screen checklist to end of document.	
Change event date from 1/9 to 2/20.	1/5/21
Addition of Mike Kaiser as station master for knot relay.	
Added requirement for review of health forms.	
Modified scout spirit challenge for station #1.	
Added table of nugget awards for station #6.	
	Allow camping; no lunch provided; trailers in camp;  Added provision to wear gloves while using station materials.  Added pre-screen checklist to end of document.  Change event date from 1/9 to 2/20.  Addition of Mike Kaiser as station master for knot relay.  Added requirement for review of health forms.  Modified scout spirit challenge for station #1.





## About this Document

This document is a companion to *The Official Boy Scout Handbook, Scouts BSA Handbook for Girls* and *The Guide to Safe Scouting*. If there is any contradictory information contained in this text with respect to the references, then the references take precedence.

This document is intended for Scoutmasters and youth leaders (e.g. senior patrol leader, patrol leaders). The committee has tried to include as much information as needed to prepare for the event. Changes, however, may occur due to unforeseen circumstances. Updates to the event may be reflected in subsequent revisions to this document. Changes will be conveyed either in person or through other means (i.e. registration site, text message).

#### About the Committee

If you need clarification about details regarding the event or this document, feel free to contact a member of the committee.

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# **Volunteer Opportunities**

We are looking for volunteers to assist during Klondike. If you have adults or older scouts interested in volunteering to assist at a station, tabulate scores, collect scoring sheets or help with check-in, contact a committee member with your position of interest.

Thanks to the following who are not on the committee but have volunteered for this year's event:

Title	Area	Name
Chaplain	Vespers	Bob Granchie
Medic	Health Lodge	Chip Muntean
Auctioneer	Auction	Robert Zedaker
Station Master	Station #1	
Station Master	Station #2	Patrick Kelly
Station Master	Station #3	
Station Master	Station #4	Byron Harnishfeger
Station Master	Station #5	Kevin Prus
Station Master	Station #6	Mike Kaiser
Station Master	Station #7	Don Wittman





## General Information

#### About Klondike

In 1896, gold was discovered in Canada's Yukon Territory. People raced to the Klondike region of this territory, starting what became known as the Klondike Gold Rush. Many challenges faced these adventurers including cold winter conditions, treacherous environments, and survival with only the gear they carried. For those who successfully conquered the challenges, rewards were great.

A Scout Klondike Derby is based on the real-life struggles encountered by the men and dogs crossing the frozen Klondike in search of wealth in the gold fields. Scouts will have the opportunity to relive some of the same challenges that these adventures faced, in hopes of finding their own treasure. Many of the skills visited are based on requirements found in either Tenderfoot, Second Class or First Class ranks.

Scouts are organized in patrols of between 4 and 8 scouts. Each patrol appoints or elects a leader. While adults are encouraged to accompany patrols throughout their trek, they are not permitted to participate in the activities.

Each patrol should have a sled loaded with material and equipment needed to overcome the challenges at the stations. If you do not have a sled and would like to make one, consider the following article - <a href="https://media.scouting.org/boyslife/workshop/sledplans.pdf">https://media.scouting.org/boyslife/workshop/sledplans.pdf</a>.

Gold nuggets will be awarded to each patrol based on performance at each station. At the conclusion of the event, patrols are invited to participate in an auction.

# Registration Information

Units register on-line at <a href="https://scoutingevent.com/433-41855">https://scoutingevent.com/433-41855</a>

Campsites and cabin rentals are available. Because of the size of the event, sites may not be available to all units. Sites are available on a first come first serve basis at an additional cost and are reserved separately. Pandemic protocols apply – please consult the latest guidelines for limits on site rental.

#### Guidelines

The following guidelines are based on *The Sweet 16 of BSA Safety*. Please take a few moments to review the information below to help promote a safe event.

#### **Qualified Supervision**

Two registered adult leaders 21 years of age or over are required for each unit. There must be a registered female adult leader 21 years of age or over in every unit serving females. While it is not required that an adult accompany patrols during the event, unit leaders must be available in case the need arises. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.<sup>1</sup>

#### **Physical Fitness**

Leaders must have the Annual Health and Medical Form for each unit member participating in the Klondike. For this event, only parts A and B are necessary. The form can be downloaded at <a href="https://www.scouting.org/health-and-safety/ahmr/">https://www.scouting.org/health-and-safety/ahmr/</a>. This year, unit leaders will be required to provide the

<sup>&</sup>lt;sup>1</sup> https://www.scouting.org/health-and-safety/gss/gss01/





health forms at event check-in for review. Forms will be retained and available for return at the end of the event. If forms are not retrieved after the event closes, they will be discarded.

## **Buddy System**

Scouts are required and adults are always recommended to have at least one other person with them while traversing camp.

#### Safe Area or Course

Although camp is open to all participants, certain sections of camp should be avoided. These include areas such as the pool, the lake, and in the vicinity of Indian Run. Participants should also be aware of boundary markers denoting the limits of camp. Much of the area surrounding camp is private property. Participants should also avoid proximity to roadways such as Leffingwell Road.

#### **Equipment Selection**

Equipment for the Klondike is based on the requirements of each station. Please consult the supplies needed by each patrol for the stations listed in this document. Note that the quantities recommended for equipment at each station is a minimum number.

Certain equipment is prohibited from use during the Klondike. Items such as fireworks, firearms, and ammunition are not to be in camp. The committee reserves the right to exclude other items from patrol equipment as deemed appropriate.

#### Personal Safety Equipment

Dress for the weather. Class A uniforms are not required at any point during the event. All clothing must be scouting appropriate. Improper dress could result in serious health or safety problems.

#### First Aid Resources

The Health Office will be in Hunter Lodge; a health officer will be on staff during the event. In case of immediate emergency, call 911, then notify the Health Officer or a member of the committee.

#### Safety Procedures and Policies

Because of the large attendance at Klondike, drivers are asked to park closely together. If you do not plan to park, please follow the drop-off directions given by the parking lot attendees.

Units that are not camping are asked to park trailers in the overflow area near Baloo and Akela Cabins. A parking lot attendee can assist with directions if necessary.

Trailers can be dropped off Thursday night before the event from 5-7 PM. Contact Kyle Jackson at 801-834-4569 or <a href="kyle.jackson@scouting.org">kyle.jackson@scouting.org</a> to arrange a time for drop off.

Driving in camp is prohibited while the event is in progress<sup>2</sup>.

 $<sup>^{2}</sup>$  The event is considered to be in progress beginning Saturday at 7 AM until Saturday at 7 PM.





## **Skill Level Limits**

This event will review skills commonly referenced with Tenderfoot, Second Class and First Class rank requirements. If a scout is unable to complete the requirements because of an impairment, please inform the stationmaster prior to the start of the activity.

#### Weather Check

Unless otherwise indicated by members of the committee, council, or district the Klondike will proceed as scheduled. Periods of snow, rain, and cold temperatures should be expected and accommodated accordingly. In case of inclement weather, plans may be subject to change.

## Planning

The Rotary Building will serve as the headquarters for Klondike.

The Dining Hall will be open throughout the event in case of emergency. Other buildings will be open on a limited basis during the event.

Your unit will be responsible for all meals. The Dining Hall will have limited availability for seating during lunch. The Dining Hall is not available for preparing or serving meals. Current pandemic protocols will apply.

#### Communication

Effective communication will allow staff to contact units prior to camp and while at camp about changes to the schedule, changing weather, and other information. Please provide an e-mail address at registration and at least one on-site mobile number the day of the event by check-in.

#### Plans and Notices

Water will be available from the frost-free fountains located around camp – but not at the Dining Hall.

Latrines with flush toilets are available at the Pool House, Dining Hall, and Rotary Building (located in the main parking lot). Latrines with vault toilets are located at each camp site.

There will be a designated smoking area behind the Dining Hall. Please refrain from smoking elsewhere in camp.

Dumpsters are located in the main parking lot. Please dispose of waste properly.

#### **Applicable Laws**

Adherence to the Scout Oath and Scout Law is expected during the event.

#### **CPR Resource**

In the event of a situation involving CPR, please immediately call 911, then contact the Health Officer.

#### Discipline

During the event, station masters have the final say on matters related to scoring. If there is a matter to consider outside of a station, please contact a committee member as soon as possible in order to seek guidance. The committee strongly encourages adherence to the chain of command for each unit.





# Map







## **Event Timeline**

## Friday (Prior to the Event)

Friday February 19, 2021	Event	Location
5:00-7:00 PM	Trailer Drop-Off	Cabins or Campsites
7:00-8:00 PM	Camp Check In	Camp Office
8:00-9:00 PM	SPL Meeting	Virtual

#### Camp Check In

Those units that are camping will check in upon arrival. Check in will be at Eagle Lodge located adjacent to the main parking lot. Please have a list of all scouts and adults accompanying your unit - this will make check in more efficient. If scouts arrive late, they should check in at Eagle Lodge. Similarly, if they are to leave early, then they should check out at the same building.

#### Senior Patrol Leader (SPL) Meeting

Senior patrol leaders are required to attend the SPL meeting, which will be held virtually at 7 PM Friday. An adult leader may also attend, but the SPL must attend. A meeting invitation will be sent.

# Saturday (During the Event)

Saturday February 20, 2021	Event	Location
7:30-8:10 AM	Event Check In	Dining Hall
8:20-8:30 AM	Flag Raising (weather permitting)	Parade Ground
8:40-9:20 AM	First Station	Check Map
9:30-10:10 AM	Second Station	Check Map
10:20-11:00 AM	Third Station	Check Map
11:10 - 11:50 AM	Fourth Station	Check Map
12:00 - 1:20 PM	Lunch	Dining Hall <sup>3</sup>
1:30 - 2:10 PM	Fifth Station	Check Map
2:20 - 3:00 PM	Sixth Station	Check Map
3:10 - 3:50 PM	Seventh Station	Check Map
4:00 - 4:10 PM	Flag Lowering (weather permitting)	Parade Ground
4:10 - 4:30 PM	Vespers	Parade Ground
4:30 - 5:00 PM	Auction Check-In	Brown Pavilion
5:10 - 6:30 PM	Auction	Brown Pavilion

#### **Event Check In**

While at check in, event staff will be conducting sled inspections. Please have all material that you will be carrying for Saturday's events on the sled. Bring auction donations when you check in. Station leaders will need to check in Saturday morning at the registration table in the Dining Hall before reporting to the station.

<sup>&</sup>lt;sup>3</sup> Limited seating will be available in the Dining Hall. Units that have site reserved can serve lunch there.





Due to pandemic protocols, a pre-screen checklist must be provided at check in. Please complete the page at the end of this document. A completed document must be provided for each participant. As well, health forms need to be presented for review at check-in.

#### **Vespers**

The service will be held Saturday at the Parade Ground before the auction. All are welcome to attend.

#### Auction

The auction is the culmination of the Klondike. Patrols are invited to take the gold nuggets collected during the event and bid on items up for auction. There is no maximum number of nuggets that can be bid on any one item. The auction will be held Saturday evening following vespers. Each patrol is expected to donate one item to the auction. A suggested value for any one auction item is no less than \$20.

## Sourdough Ceremony

Due to pandemic protocols, the Sourdough Ceremony will not be held at Klondike this year. While it is considered a time-honored tradition, current restrictions on meeting size prevent the event from taking place.

# Sunday (Post Event)

Sunday February 21, 2020	Event	Location
7:30 – 10:00 AM	Check Out	Eagle Lodge, Cabin or Camp Site

#### **Check Out**

Once your unit is ready to check out, please send a unit representative to the Eagle Lodge. There you will sign out the unit and notify the camp master that you need a site inspection. Once your site is inspected, you will be cleared to leave camp.

Cabins will be checked by a camp master. Camp sites will be checked by members of the event committee.





## Station Details

# Station 1: Staying On the Trail (Sled Race)

Patrols will follow a race course. Each patrol member must take a turn pushing the sled.

The course begins on the side of the pavilion closer to the archery range; it finishes on the side closer to outdoor wood pile. The course winds to the right of the pool, around the backside of wooden fencing closest to the creek. Stay along the tree line to the left of the flag poles and to the right of the totem pole; turn left at the bridge, left at the cone. Travel behind the Stambaugh Triangle to the finish.

## Location

Pavilion next to the Pool

## **Site Supplies**

- (1) race course
- (1) stop watch

## **Patrol Supplies**

• (1) patrol sled

#### **Scout Spirit**

• Determine the height of item assigned by station master.

Criteria	<b>Maximum Nuggets</b>	
Skill – Course	14	Ends at the proper place
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale
Completed in less than 4'	14 nuggets
Between 4' and 4' 30"	12 nuggets
Between 4' 30" and 5'	10 nuggets
Between 5' and 5' 30"	8 nuggets
Between 5' 30" and 6'	6 nuggets
Longer than 6'	4 nuggets





# Station 2: Staying Warm (Fire Building)

Patrols must demonstrate fire building skills without the use of matches (i.e. fire by friction, flint and steel, magnesium stick). Use of steel wool and a battery is prohibited for this event. If necessary, the stationmaster will offer the patrol leader two matches, at the cost of four nuggets (two nuggets per match).

For the fire, the patrol will be given a least one 2' piece of 2"x4" pine lumber to burn and a 3' length of jute twine. Patrols must build a fire - using only the materials provided - large enough to burn through a string 6" above the base of the fire. The jute twine is not the string to be burned. The string to be burned will be provided by the station master. Afterwards, they are expected to extinguish the fire and clean up.

Totin' Chip and Firem'n Chit cards are required and must be presented to the station master. An axe yard will be available to patrols for preparation of kindling. During the activity, each patrol member must participate in a portion of the task.

#### Location

• Wild Apple

#### Station Supplies (Per Patrol)

- (1) 2' length 2"x4" pine lumber
- (1) 3' length jute twine
- (2) matches (if necessary)
- (1) string placed 6" above the base
- (1) stopwatch
- (1) shovel

### **Patrol Supplies**

- (1) means of starting fire (i.e. fire by friction, flint and steel, magnesium stick)
- (1) knife
- (1) axe

#### **Scout Spirit**

• Recite the Scout Law

- (1) ash bucket
- (1) measuring stick
- (1) safety glasses for the axe ring
- Caution tape for axe ring boundary
- (1) saw
- (1) Totin' Chip card
- (1) Firem'n Chit card

Criteria	<b>Maximum Nuggets</b>	
Skill	14	See criteria below for scoring skill
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale
Completed in less than 20 minutes	14 nuggets
Between 20 minutes and 25 minutes	12 nuggets
Between 25 minutes and 30 minutes	10 nuggets
Between 30 minutes and 35 minutes	8 nuggets
Between 35 minutes and 40 minutes	6 nuggets
Longer than 40 minutes	4 nuggets





## Station 3: Staying Alive (First Aid)

Demonstrate your skills for first aid by treating a victim in the field.

Station master will ask the patrol how to treat for a specific injury. This could include, but is not necessarily limited to the following:

- Sprained ankle
- Ice rescue
- Shock
- Severe bleeding to the leg

#### Location

• Monkey Bridge

## **Station Supplies**

None

# **Patrol Supplies**

- (1) First Aid Kit
- (1) The Official Boy Scout Handbook or Scouts BSA Handbook for Girls

# **Scout Spirit**

• Recite the Outdoor Code

Criteria	<b>Maximum Nuggets</b>	
Skill – First Aid	14	Proper first aid treatment <sup>4</sup>
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale	
All answers correct	14 nuggets	
>=80% correct	12 nuggets	
>=60% correct and <80% correct	10 nuggets	
>=40% correct and <60% correct	8 nuggets	
>=20% correct and <40% correct	6 nuggets	
<20%	4 nuggets	

<sup>&</sup>lt;sup>4</sup> Reference *The Official Boy Scout Handbook* or the *Scouts BSA Handbook for Girls* for details about proper first aid treatment.





# Station 4: Staying Aware (Signaling)

Patrols will be divided in half. One half will be taken a distance away. The first group will be given a message to send to the second group. Then the second group will correctly decode the message and then will send a message to the first group. The first group must correctly decode the message that they receive. Messages can be sent in any one of the following methods: semaphore; morse code; flag (wig wag); flashlight; sound.

Due to current pandemic protocols, if patrols plan to use station materials, gloves must be worn.

#### Location

• Walker Cabin

## Station Supplies (Per Patrol)

- (2) semaphore flags OR
- (2) wig wag flags

# **Patrol Supplies**

• (1) flash light (if desired)

## **Scout Spirit**

• Recite the Scout Oath

Criteria	Maximum Nuggets	
Skill	14	See criteria below for scoring skill
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale	
All messages correct	14 nuggets	
>=80% correct	12 nuggets	
>=60% correct and <80% correct	10 nuggets	
>=40% correct and <60% correct	8 nuggets	
>=20% correct and <40% correct	6 nuggets	
<20%	4 nuggets	





## Station 5: Staying In Shape (Teamwork)

Cut your way through a massive timber that is blocking your path by honing your cross cut skills.

The patrol will be tested through a series of questions on the topic of knife and axe safety. During the activity, each patrol member must participate in a portion of the task.

The station master will assign a patrol to cut through a log. Patrols will be judged by how safely they perform; how well they work together; and how many cuts they make.

Due to current pandemic protocols gloves must be worn when using the saw.

#### Location

• Brown Pavilion

## **Site Supplies**

- (1) Two-person cross cut saw
- (1) 12" Log for cutting
- (1) Tarp

## **Patrol Supplies:**

• (1) The Official Boy Scout Handbook or Scouts BSA Handbook for Girls

## **Scout Spirit**

• Recite the Scout Motto

Criteria	<b>Maximum Nuggets</b>	
Skill	14	See criteria below for scoring skill
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	<b>Award Scale</b>	
Completed in less than 4 minutes	14 nuggets	
Between 4 minutes and 5 minutes	12 nuggets	
Between 5 minutes and 6 minutes	10 nuggets	
Between 6 minutes and 7 minutes	8 nuggets	
Between 7 minutes and 8 minutes	6 nuggets	
Longer than 8 minutes	4 nuggets	





# Station 6: Staying Together (Knots)

Tie as many different knots in a single 25 foot piece of rope as you can in 15 minutes. Ten minutes of preparation time will be allotted. Once you touch the station rope, you are on the clock.

#### Location

• Archery Range

# **Site Supplies**

• (1) 25' Rope

# **Patrol Supplies**

- (1) The Official Boy Scout Handbook or Scouts BSA Handbook for Girls
- (1) Rope for the patrol to practice

# **Scout Spirit**

• Recite the Scout Slogan

Criteria	<b>Maximum Nuggets</b>	
Skill	14	See criteria below for scoring skill
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale		
>= 14 knots	14 nuggets		
>= 12 knots and <14 knots	12 nuggets		
>= 10 knots and <12 knots	10 nuggets		
>= 8 knots and <10 knots	8 nuggets		
>= 6 knots and <8 knots	6 nuggets		
6 knots	4 nuggets		





# Station 7: Staying Mobile (Lashings)

Scouts will use knots and lashings to construct an A-Frame. The A-Frame will be used to cross a "raging" river.

No part of the A-Frame can be assembled prior to the start at the station.

Lash three poles to construct the A-Frame.

#### Location

• Buckeye Pavilion

## Site Supplies

None

# **Patrol Supplies**

- (3) 6' poles (spars)
- ropes (quantity is a patrol discretion)
- (3) stakes
- (1) patrol flag
- (1) The Official Boy Scout Handbook or Scouts BSA Handbook for Girls

## **Scout Spirit**

• Recite *Patrol Cheer* or *Patrol Yell* when crossing the river.

Criteria	<b>Maximum Nuggets</b>	
Skill	14	See criteria below for scoring skill
Teamwork	3	
Patrol Spirit	3	At least one member can provide the Scout Spirit challenge.
	20	

Criteria for Scoring the Skill Portion	Award Scale
A-Frame, flag atop pole, 3 lashings used, carrying one scout across the river	14 nuggets
A-Frame, flag atop pole, 3 lashings used, carrying one scout into the river	12 nuggets
A-Frame, flag atop pole, 3 lashings used, carrying one scout	10 nuggets
A-Frame, flag atop pole, less than 3 lashings used, carrying one scout	8 nuggets
A-Frame, no flag, less than 3 lashings used, carrying one scout	6 nuggets
No A-Frame, no flag, less than 3 lashings used	4 nuggets

# Station Rotation by Group

TIME	GROUP 1	GROUP 2	GROUP 3	GROUP 4	GROUP 5	GROUP 6	GROUP 7
7:30 - 8:10 AM	EVENT CHECK IN						
8:20 - 8:30 AM	FLAG RAISING						
8:40 - 9:20 AM	STATION 1	STATION 2	STATION 3	STATION 4	STATION 5	STATION 6	STATION 7
9:30 - 10:10 AM	STATION 2	STATION 3	STATION 4	STATION 5	STATION 6	STATION 7	STATION 1
10:20 - 11:00 AM	STATION 3	STATION 4	STATION 5	STATION 6	STATION 7	STATION 1	STATION 2
11:10 - 11:50 AM	STATION 4	STATION 5	STATION 6	STATION 7	STATION 1	STATION 2	STATION 3
12:00 - 1:20 PM	LUNCH						
1:30 - 2:10 PM	STATION 5	STATION 6	STATION 7	STATION 1	STATION 2	STATION 3	STATION 4
2:20 - 3:00 PM	STATION 6	STATION 7	STATION 1	STATION 2	STATION 3	STATION 4	STATION 5
3:10 - 3:50 PM	STATION 7	STATION 1	STATION 2	STATION 3	STATION 4	STATION 5	STATION 6
4:00 - 4:10 PM	FLAG LOWERING						
4:10 - 4:30 PM	VESPERS						
4:30 - 5:00 PM	AUCTION CHECK IN						
5:10 - 6:30 PM	AUCTION						